

Arcanacon Entry Form

Each and every attendee at the Convention must fill out an entry form. Where possible try to submit team entries in one envelope. Please print neatly, or you will be entered as *Argybargy Noodlehey*. Fields marked with * indicate **required information**.

Name* _____

Address* _____

Suburb* _____ Postcode* _____

Email _____

Phone _____ Age _____

I will be entering Arcanacon as (please X the appropriate box)

Player	☐	Part-time GM	☐
Visitor	☐	Full-time GM / Writer / Organiser	☐

Registration (Full-time GMs, Writers, Organisers & Warhammer entrants excepted) = \$5
Get Wrecked (jump to the "total") = \$50
Special Events: Warhammer = \$30
Settlers + \$12

I will be playing (see *Fee Schedule* for costs): _____ sessions * \$5 = \$_____

I'm available to help for: _____ sessions * (See below)

for a total cost of = \$_____ (max \$50)

* Rebates for Helpers will be arranged during the convention. Please pay for your booked sessions in advance

Cheques and money orders should be made out to **Arcanacon**.
Do not send cash. Sign this form and send it to:

Arcanacon XX
P.O. Box 181
Ashburton 3147

I hereby agree to abide by all the rules
of the convention and the decisions of the
convention organisers:

Signed: _____

Session	Tournament	Team Name †	Fill? ‡
A Friday 4:00-7:00			
B Friday 8:00-11:00			
C Saturday 9:00-12:00			
D Saturday 1:00-4:00			
E Saturday 4:00-7:00			
F Saturday 8:00-11:00			
G Sunday 9:00-12:00			
H Sunday 1:00-4:00			
I Sunday 4:00-7:00			
J Sunday 8:00-11:00			
K Monday 9:00-12:00			
L Monday 1:00-4:00			
M Monday 4:00-7:00			

†If you're not part of a team, write INDIVIDUAL

‡If you need individuals to fill your team, please indicate the number of available places in your team.

Game Name	System	Sessions	#Plyr	Fri		Saturday				Sunday				Monday		
				A	B	C	D	E	F	G	H	I	J	K	L	M
Ancient Worlds																
Are We Not Drawn Onward...	D&D3	3	5													
Across the Sahara	S'less	1	4													
Catnip and Old Faith	S'less	1	4													
In the Deep Desert	S'less	1	4-5													
Drowning in the Past	S'less	2	4-6													
Druid's End	L5R	3	8 (2*4)													
The Gods Must be Crazy I	S'less	1	4-8													
In the Blood	WoD	1	3													
Just Keep Digging	S'less	1	4													
Nightmares in the Dreamtime	CoC/S'less	1	4													
Of Legends and Lore	D&D3	2	5													
Pyramids	D&D3	1	4-6													
Tomb of the Undead King	WoD	1	4													
We're All ... Summer Holiday	CoC	1	4													
Other Worlds																
Hana No Tou	S'less	1	4													
Keeping the Faith	WoD	1	4													
LG - History Repeating	D&D3	1	3-6													
LG - The Voorman's Daughter	D&D3	1	3-6													
LG - Night of Steal	D&D3	1	3-6													
LG - Vortrote's Legacy	D&D3	1	3-6													
LG - Festival Knight	D&D3	1	3-6													
Nightworlds	S'less	1	4													
Once Upon a Time	Feng Chui	1	4													
Sanctuary	Mecha SF	1	4-5													
Shrieker	AD&D	1	4													
Side On	CoC	2	4													
The Trouble Shooters of Penzance	S'less	1	4													
When Blood Runs Cold	D&D3	1	3-6													
Freeforms																
Cthulhu does Shinjuku		1	20													
The Gods Must be Crazy II		2	8-12													
impermanence		1	20													
Love-Trek		1	20													
Seize the Hair		2	24													
Special Events																
Baron Munchausen		1	any													
Battles of the Ancients		2†	any													
CheapAss Games		2	any													
Loud Cry the Guns of War		1	any													
Settlers of Catan		2	4+													
Theatre Games		1	any													
Warhammer 40K		6	any													
Admin Things																
Being a Helper	Chaos	13	any													
GMing ‡	Chaos	13	any													

†Battles of the Ancients will be available at other times during the convention, but will be officially run on the Sunday afternoon.

‡Only if you know - we're just curious.